# Dee Ni Language Lesson

## **Project/Activity Name and ID Number:**

Hunting - Fall 01.AS.01b

### **Common Curriculum Goal:**

2nd Language: Topics: Benchmark 3: Food 2nd Language: Topics: Benchmark 2: Animals

2nd Language: Speaking: Benchmark 3: Use familiar vocabulary in context

2nd Language: Listening: Benchmark 2: Recognize vocabulary related to familiar topics

#### Season/Location:

Fall – associated with Fall Equinox, hunting season, Thanksgiving

### Partners/Guests/Community:

CTSI-Culture Dept., CTSI – Diabetes Prevention, Hunter Safety contact, Fish & Game, bow hunter, flint knapper

## **Cultural Component(s):**

Arts and Aesthetics	Communication	Government	<u>Science</u>
Belief -World	Family	<u>History</u>	Shelter
<u>View</u>	<u>Food</u>	Medicine	Transportation
Clothing	Fun	Medium of Exchange	Tools and Technology

## **Project/Activity Lesson Objective Components:**

#### Vocabulary:

Arrow	'Aa-xan's
Arrowhead	'Aa-xan's daa-ghvt-'an'
Bow	Tvt-k'vsh
Bullet	Min-daa-ghvt'an'
Gun	Tvt-k'vsh
Net	Mesh-xa

# Collective vocabulary from prior lesson(s):

- o Animals
- o Interrogatives (Q&A)

#### Grammar:

➤ K – 2: Basics spoken sentence structure; noun and verb possessives/conjugation; spelling optional.

Phrases (Writing, Speaking, Reading, Listening):

	<i>3</i> , <i>3</i> ,
I am cooking	'Vshtlh-t'es
I am hunting	Ch'ee-taa-ghee-nash-'a
We are cooking	Ch'aa-ghitlh-tes
We are hunting	Ch'ee-taa-ghee-naytlh-xat
You are cooking	Chinlh-t'es
You are hunting	Ch'ee-taa-ghee-naa~-gha

# > Collective phrases from prior lesson(s):

- o Animals
- o Let's Eat
- Interrogatives (Q&A)

## After completing the lesson, Students and/or Instructors will be able to:

- 1. Indentify game animals, traditional and modern
- 2. Understand that all parts of animals are used
- 3. Understand the concept of taking only what you need, and not killing for no reason
- **4.** Understand the predator/prey relationship
- 5. Understand traditional hunting and cooking methods
- **6**. Understand the importance of safety
- 7. Understand the role of ceremony in hunting practices
- 8. Understand the Native American story about Thanksgiving
- 9. Share a meal using Dee Ni vocabulary and phrases

#### **Assessment:**

- <u>Translation</u>
- Conversation
- Conventions
- Ideas and Content
- <u>Effort/Visual Form</u>
- Collaboration
- Delivery
- History
- Percentage

## **Activity/Project Description:**

- > Activities will include (ideally):
  - o Hearing the legend "Gluscabi and the Game Animals"
  - Bowmaking and Flintknapping demonstration
  - o A visit from:
    - CTSI Natural Resources

- Oregon Fish & Game
- Hunter Safety Representative
- o Bird and animal call demonstration
- o Look at handle tools, skins, feathers, etc.
- o Participate in the preparation of game food, and eating (depends on availability, but someone will have deer/elk/ducks to donate)
- o Traditional cooking methods demonstration
- Kids should learn about traditional roles of men & women in hunting animals and preparing the food
- Students should learn about ceremony involved with hunting
- Lesson should include some instruction on hunter safety/game regulations/gun safety
- Any time traditional foods are prepared/eaten, information on healthy eating should be included
- Lesson is an opportunity to talk about the Native American Thanksgiving story
- > Lesson should culminate with food tasting. This could be part of a feast of traditional foods held for school/elders/community around Thanksgiving time

## Materials/Supplies:

- "Gluscabi and the Game Animals" story (KOE)
- Examples/Photos of game animals and hunting tools
- Examples of tools, cultural items made from game animals (skins, furs, fishhooks, needles)
- > Game meat, fire, and cooking utensils
- > Thanksgiving teaching materials
- Prior Lesson(s)
  - o Animals
  - o Let's Eat
  - Interrogatives (Q&A)